**CURRICULUM VITAE**

**Andrew S. Ward**

**Education**

**2016-2018 University of Texas at Dallas**

M.F.A., Arts and Technology, GPA 3.863

Specialization: Indexical Storytelling

**2015 University of Texas at Dallas**

B.A., Arts and Technology, GPA 3.785 Cum Laude

Specialization: 3D Modeling and Pre-production

**2011 Hill College**

Associate of Science Degree, GPA 3.945

Graphic Design and Animation

**Professional Employment**

* Seoul Metropolitan Office of Education (August 2019 – August 2021)
  + English Teacher
    - Interactive English Game Designs in PowerPoint
    - Teaching English as a foreign language
* The University of Texas at Dallas (August 2017 - December 2018)
  + Teaching Assistant
    - ATCM 3388 Attitudes and Behaviors
    - ATCM 3367 Level Design I
    - ATCM 4367 Level Design II
    - ATCM 3368 Scripting for Games I
    - ATCM 3338 Motion Graphics I
* Mish Mash Machine (August 2014 – May 2016)
  + Game Artist
    - 3D modeling
    - Concept Art
    - 2D Pixel Art and Animation
* The University of Texas at Dallas (2014 - 2015)
  + Geoscience and ATEC collaboration
    - Pre- Visualization Art
    - 3D generalist
* Reel FX (2014)
  + Freelance 2D Artist
* The University of Texas at Dallas (2014)
  + UT Southwestern Medical and ATEC collaboration
    - 3D generalist
* American Campus Communities (2014-2017)
  + Desk Assistant
* Tarrant Injury and Rehab (2011-2013)
  + Chiropractic Assistant

**Contributed Works**

**Games**

* Flynn & Chunk – Self w/ Team – 2021
  + Concept Design
  + 3D Generalist
* Ship to Mars – The Perot Museum – 2018
  + Concept Design
  + 3D Modeling
  + UX Design
* Panopticon - The University of Texas at Dallas – 2017
  + Concept Art
  + Environment and Prop Artist
  + Set Dressing
  + Lighting
* God of Sand - The University of Texas at Dallas – 2016
  + Lighting
  + VFX
* Raising Hell - Mish Mash Machine, LLC – 2015
  + Concept Art
  + 2D Pixel Animation

**Video/CG**

* Special Delivery – 2015
  + Character and World Design
  + 3D Character Modeling
  + Set Dressing
* The Book of Life – 2015
  + Texture Artist
* Sticky – 2014
  + Character and World Design
  + 3D Environment Modeling
* Assembly Required – 2014
  + Character and World Design
  + 3D Character Modeling

**Awards and Recognitions**

TEFL Certification

Officer of Pre-Production Collaborative 2015-2018 (UTD)

Graduated Cum Laude

2011 Hill College, Achievement in Computer Graphics Award

Phi Theta Kappa Honor Society

**Personal Information**

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